# A Review for the Redesigned Naturalization Test

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This multi-part Review consists of an introductory exercise on the Great Seal of the United States followed by activities addressing each of three competencies as shown below.

Introduction. The Great Seal – An Introductory Exercise Competency One. American Government, which covers:

- A. Principles of American Democracy
- B. System of Government
- C. Rights and Responsibilities

Competency Two. American History, which covers:

- A. Colonial Period and Independence
- B. 1800s
- C. Recent American History

Competency Three. Integrated Civics, which covers:

- A. Geography
- B. Symbols
- C. Holidays

#### Each competency includes some/all of the following:

- ♦ Games
- ◆ Puzzle(s)
- ♦ Handouts
- ♦ Grammar

- ♦ Reading and Writing
- Picture stories
- Vocabulary

The following pages list Study Resources common to all competencies, followed by a list of Handouts and Worksheets for each individual competency. For optimum loading time, the Handouts and Worksheets are set up as independent documents and referenced in the competencies.

### **Study Resources for All Competencies**

I gave students the following four handouts from the web:

#### A. Pathway to U.S. Citizenship

http://www.uscis.gov/files/nativedocuments/M-685.pdf.

This is a spiral graphic showing the general requirements for naturalization of an adult immigrant.

If the direct web address above does not work for you, use your favorite search engine to look for *Pathway to U.S. Citizenship* and

check the web address at the end of the entries.







B. Components of the Redesigned Naturalization Test
<a href="http://www.uscis.gov/files/nativedocuments/M-685.pdf">http://www.uscis.gov/files/nativedocuments/M-685.pdf</a>.

This is a one-page graphic of the new test. It includes (1) study questions for history, government, and integrated civics as well as (2) vocabulary words for the reading and writing parts of the test. This document and Pathway to Citizenship (listed on the previous page) are consecutive pages of the same publication.

#### C. Naturalization Test Questions

(Beginners were given both English and Spanish versions.) <a href="http://www.uscis.gov/files/nativedocuments/M-685.pdf">http://www.uscis.gov/files/nativedocuments/M-685.pdf</a> (English) <a href="http://www.uscis.gov/files/nativedocuments/M-685.pdf">http://www.uscis.gov/files/nativedocuments/M-685.pdf</a> (Spanish)

If the direct web addresses above do not work for you, go to <a href="http://www.uscis.gov/portal/site/uscis">http://www.uscis.gov/portal/site/uscis</a>. Click on *Education and Resources* in the menu bar that runs across the top of the page. Click on *Civics and Citizenship Study Materials* on the left side of your screen. Scroll down until you can click on *Redesigned (New) Naturalization Test*. In addition to English and Spanish, you can print this document in Chinese, Tagalog, and Vietnamese.

#### D. Flash Cards

We also downloaded all the flashcards from the same website <a href="http://www.uscis.gov/files/nativedocuments/M-623\_red.pdf">http://www.uscis.gov/files/nativedocuments/M-623\_red.pdf</a> and put them on index cards in order to review the naturalization questions in groups in the classroom.



### Additional Study Resources for Competency One: American Government

#### **Handouts**

For Competency One, I supplemented USCIS (United States Citizenship and Immigration Services) materials with the following Handouts:

- 1. Branches of American Government
- 2. Bill of Rights
- 3. State of North Carolina Government
- 4. National Anthem
- 5. Pledge of Allegiance
- 6. Oath of Allegiance
- 7. Pictorial Vocabulary

### American Government Game WHO WANTS TO BE AN U.S. CITIZEN?

This game is based on the popular TV show "Who wants to be a Millionaire?" Variations in the game's rules have been made to accommodate the limitations of a classroom and of ESL students as the contestants.

#### **American Government Worksheets**

After the game, we used the worksheets below as a set of summary activities.

- 1. Principles of American Democracy True/False
- 2. Vocabulary- Alphabetical Order
- 3. American Government Articles A or An
- 4. System of Government Matching
- 5. Criptogram

#### References

http://www.webjunction.org/178/articles/content/447715 This site has a game called "Who Wants to be a Naturalized Citizen?" which was posted to Web Junction by McKinley Sielaff, Colorado College, on 03/17/08.

http://eslmadness.wordpress.com/2007/07/26/who-wants-to-be-a-millionaire/ This ESL Madness location has instructions for playing "Who Wants to be a Millionaire?" in the ESL class.

http://millionaire.itv.com/home.php
This itv.com site has a link to an interactive game running alongside the broadcast of Who Wants To Be A Millionaire? on ITV1.

http://www.onestopenglish.com/ Use the site search to look for millionaire. Click on Teen games: who wants to be a millionaire? Richard Gresswell gives instructions on revising classroom multiple choice questions to use in a format based on the show Who Wants to be a Millionaire?

<u>http://www.uscis.gov/civicsflashcards</u>
Civics flashcards for the new Naturalization Test.

http://www.quia.com/rr/51466.html Rags to Riches, a Citizenship-Political Science literacy starter lesson.

http://www.dar.org/natsociety/citizenship.cfm\_Buel, John L. *DAR Manual for Citizenship*. National Society Daughters of the American Revolution, Washington, DC, 1998.

2002-2003 ESL Special Project, Basic Skills Department, Caldwell Community College and Technical Institute, North Carolina.

http://www.nc-net.info/ESL/WayneCC.php. ESL: A Guide to U.S. Citizenship, Wayne Community College, North Carolina.

Quinby, Marge. <u>Simple Steps to U.S. Citizenship</u>. Oceanside Press, Oceanside, California, 1989.

## Additional Study Resources for Competency Two: American History

#### **Handouts**

For Competency Two, I supplemented USCIS (United States Citizenship and Immigration Services) materials with the following Handouts:

- 1. Original Thirteen Colonies
- 2. Vocabulary
- 3. Some Important Wars
- 4. Map: Original Thirteen Colonies

#### **American History Puzzles**

In this competency, students solved three different types of puzzles.

- 1. Jigsaw Puzzle
- 2. Double Puzzle
- 3. Word Search

#### **American History Worksheets**

As part of our study of American History, we used the following worksheets:

- 1. Question Sentences
- 2. Multiple Choice Questions
- 3. Phonics
- 4. Sentence Structure
- 5. Singular-Plural Verbs
- 6. Matching
- 7. Map Work
- 8. Quiz

## Additional Study Resources for Competency Three: Integrated Civics

#### **Handouts**

For Competency Three, I supplemented USCIS (United States Citizenship and Immigration Services) materials with these Handouts:

- 1. Map of the United States
- 2. The United States Flag
- 3. Flags of Different Countries: Comparison

#### **Integrated Civics Games and Projects**

- 1. U.S. Geography Board Game
- 2. Make a U.S. Flag
- 3. American National Holidays

#### **Integrated Civics Worksheets**

These are the worksheets we used for Integrated Civics:

- 1. Missing Vowels (Geography)
- 2. Label the Map (Geography)
- 3. Reading Comprehension [Flag (Use with Handout 2, The United States Flag.)]
- 4. US. Flag Now and Then (Flag)
- 5. Reading, Writing, and Oral (Thanksgiving)
- 6. Cloze Activity (Christmas)
- 7. Unscramble Words (Memorial Day)
- 8. Word Search (Veterans' Day)
- 9. Crossword Puzzle (Labor Day)

#### References

http://www.elcivics.com/labor-day-vocabulary.pdf Labor Day printable matching exercise

http://www.theholidayzone.com/labor/labor-vocabulary-match.htm A drag and drop matching exercise on Labor Day

http://www.educationallearninggames.com/geography-games.asp. The\_Scrambled States of America

http://www.growingtreetoys.com/product/great-states-geography-board-game Great States Geography Board Game

http://boardgames.lovetoknow.com/Edutainment\_in\_School\_With\_Board\_Games Games for Geography

http://bensguide.gpo.gov/3-5/symbols/index.html Symbols of U.S. Government